Class Schedule - Winter 2019

Computer Science

CS 199  Undergraduate Open Seminar in Computer Science  credit: 0 TO 5 hours.
Topics vary. Approved for Letter and S/U grading. May be repeated.

<table>
<thead>
<tr>
<th>CRN</th>
<th>Type</th>
<th>Section</th>
<th>Time</th>
<th>Days</th>
<th>Location</th>
<th>Instructor</th>
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<tr>
<td>10030</td>
<td>Online</td>
<td>GAM</td>
<td>ARRANGED -</td>
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Credit Hours: 2 hours
Elements of Game Design
Meets 21-Dec-18 - 12-Jan-19.