Class Schedule - Fall 2019

Computer Science

CS 491  Seminar  credit: 0 TO 4 hours.
Seminar on topics of current interest as announced in the Class Schedule. 0 to 4 undergraduate hours. 0 to 4 graduate hours. Approved for S/U grading only. May be repeated in the same or separate terms if topics vary to a maximum of 4 hours. Prerequisite: As specified for each topic offering, see Class Schedule or departmental course description.

<table>
<thead>
<tr>
<th>CRN</th>
<th>Type</th>
<th>Section</th>
<th>Time</th>
<th>Days</th>
<th>Location</th>
<th>Instructor</th>
</tr>
</thead>
<tbody>
<tr>
<td>65816</td>
<td>Laboratory</td>
<td>CAP</td>
<td>03:30 PM - 04:20 PM</td>
<td>MWF</td>
<td>0216 - Siebel Center for Comp Sci</td>
<td>Beckman, A Shang, J</td>
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Credit Hours: 3 hours
Adv Competitive Algorithm Prog
Not intended for First Time Freshman students.
Restricted to Computer Science or Statistics & Computer Science or Math & Computer Science or Computer Sci & Anthropology or Computer Sci & Astronomy or Computer Sci & Chemistry or Computer Sci & Linguistics or Computer Science & Crop Sciences or Computer Science and Music or Computer Science & Economics or Computer Science & Advertising or Computer Science & Geog & GIS or Computer Science & Philosophy major(s). Restricted to Undergrad - Urbana-Champaign.
Title: Introduction to Competitive Algorithmic Programming This course introduces the algorithms and concepts necessary to compete effectively in the ACM International Collegiate Programming Contest (ICPC) and similar contests. It is highly recommended for students intending to compete in the 2016 ICPC Mid-Central Regional contest. The course requires participation in practice contests and weekly completion of short problem sets. Topics covered include standard library classes and data structures useful for programming contest problems, basic complexity analysis, dynamic programming, graph algorithms, number theory, combinatorics, computational geometry, combinatorial games, and competitive programming contest strategy. Prerequisites: Must have programming competency in Java or C++ and preferably have taken CS 225 Data Structures.

|      | Lecture   | CB      | 05:00 PM - 06:50 PM | T    | ARR - Coordinated Science Lab  | Bashir, M Campbell, R |

Credit Hours: 2 hours
Cyber Security Scholar Program
Not intended for First Time Freshman students.
Instructor Approval Required
Restricted to Computer Science major(s). Restricted to Undergrad - Urbana-Champaign.
Topic: Information Assurance and Trust Seminar. This course is an undergraduate seminar for students admitted to the Illinois Cyber Security Scholar Program. In addition, this course would be open and serve as an orientation seminar to all college of engineering undergraduate student interested in topics of information assurance and trust. The seminars will feature information assurance subject matter expert guest speakers from industry and government, community leaders, distinguished external researchers, faculty, and students discussing both the technical challenges and limitations of IA. Standard information assurance topics such as authentication, data integrity, ethics, and cyber security will be covered. This course will meet CSL 232

|      | Discussion/Recitation | FPL | ARRANGED - | ARR - Siebel Center for Comp Sci | Beckman, A     |

Credit Hours: 1 hours
Functional Programming Language
Not intended for First Time Freshman students.
Instructor Approval Required
Restricted to Computer Science major(s). Restricted to Undergrad - Urbana-Champaign.
Topic: Functional Programming Languages and related mathematical constructs
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<tr>
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<th>Location</th>
<th>Instructor</th>
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<tbody>
<tr>
<td>69458</td>
<td>Discussion/Recitation</td>
<td>02:00 PM - 02:50 PM</td>
<td>0220 - Siebel Center for Comp Sci</td>
<td>Davis, N</td>
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</tbody>
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Credit Hours: 2 hours
Tradecraft for Coders
Not intended for First Time Freshman students.
Restricted to Computer Science major(s). Restricted to students with Junior or Senior class standing. Restricted to Undergrad - Urbana-Champaign or Graduate - Urbana-Champaign.
Topic: Tradecraft for Coders Introduces fundamental software tools and code management skills for coders, including Unix command-line tools; version control; tools for writing and building code (including libraries, debugging, and profiling); cluster computing and basic cloud computing; LaTeX; and data and workflow management. Targeted towards juniors through first-year MS students; others please contact instructor.