Computer Science

CS 565 **Human-Computer Interaction** credit: 4 hours.
In-depth coverage of advanced topics in human-computer interaction (HCI). Applied models of human performance and attention, design tools for creative design tasks, interruptions and peripheral displays, gestures, and bimanual input, and usability evaluation techniques. Students complete a research-oriented term project of their choosing. Prerequisite: CS 465.

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Restricted to MS: Civil Engr - Online - UIUC, MCS:Computer Sci Online -UIUC, MS:Mechanical Engineerng -UIUC, NDEG:Grad Nondegree-CE-UIC, or MCS: Computer Sci Online-UIC.
Restricted to online non-degree, online MCS, online MSME and online MSCEE students. Counts toward a certificate in Computer Science. For more details on this course section, please see [http://online.engineering.illinois.edu/current-students/course-information/spring-2014-credit-course-offerings](http://online.engineering.illinois.edu/current-students/course-information/spring-2014-credit-course-offerings). Center for Innovation in Teaching & Learning (CITL) restrictions and assessments apply. see [http://www.citl.illinois.edu](http://www.citl.illinois.edu).
OCE Tuition $1017.00 per Bill Hour, and OCE Fees $50.00 per Bill Hour.

| 46236| Lecture | S       | 02:00 PM - 03:15 PM | TR   | 1302 - Siebel Center for Comp Sci | Bailey, B |

Credit Hours: 4 hours