Class Schedule - Fall 2011

Engineering

**ENG 198 Special Topics** credit: 0 TO 4 hours.

Subject offerings of new and developing areas of knowledge in engineering intended to augment the existing curriculum. See Class Schedule or college course information for topics and prerequisites. Approved for both letter and S/U grading. May be repeated in the same or separate terms if topics vary.

<table>
<thead>
<tr>
<th>CRN</th>
<th>Type</th>
<th>Section</th>
<th>Time</th>
<th>Days</th>
<th>Location</th>
<th>Instructor</th>
</tr>
</thead>
<tbody>
<tr>
<td>54769</td>
<td>Lecture-Discussion</td>
<td>EVS</td>
<td>07:00 PM - 07:50 PM</td>
<td>W</td>
<td>106B3 - Engineering Hall</td>
<td>Favila, I, Hirschi, M, Larson, S</td>
</tr>
<tr>
<td>57825</td>
<td>Lecture-Discussion</td>
<td>LP1</td>
<td>03:00 PM - 03:50 PM</td>
<td>MW</td>
<td>204 - Transportation Building</td>
<td>Hyman, K, Price, R</td>
</tr>
<tr>
<td>57826</td>
<td>Lecture-Discussion</td>
<td>LP2</td>
<td>04:00 PM - 04:50 PM</td>
<td>MW</td>
<td>204 - Transportation Building</td>
<td>Hyman, K, Price, R</td>
</tr>
<tr>
<td>56321</td>
<td>Lecture</td>
<td>PR1</td>
<td>11:00 AM - 12:50 PM</td>
<td>MW</td>
<td>ARR - Digital Computer Laboratory</td>
<td>Dragic, P, Litchfield, J</td>
</tr>
<tr>
<td>56315</td>
<td>Lecture</td>
<td>PR2</td>
<td>01:00 PM - 02:50 PM</td>
<td>MW</td>
<td>ARR - Digital Computer Laboratory</td>
<td>Dragic, P, Litchfield, J</td>
</tr>
</tbody>
</table>

Credit Hours: 1 hours
EVS Scholars
Instructor Approval Required
Day, time, and location TBD.

Credit Hours: 1 hours
Aspirations to Leadership
Meets 19-Sep-11 - 07-Dec-11.
Restricted to first year students.
Restricted to First Time Freshman students.

Credit Hours: 1 hours
Aspirations to Leadership II
Meets 19-Sep-11 - 07-Dec-11.
Restricted to first year students.
Restricted to First Time Freshman students.

Credit Hours: 1 hours
iEFX Projects 1
Meets 19-Sep-11 - 07-Dec-11.
iEFX Projects - Reinforcing the fundamental concepts introduced in ENG100, you will work in small teams on real engineering projects led by experienced Engineering Learning Assistants. You learn problem-solving strategies and build skills in group formation, communication, and teamwork. The subject of the projects will help you explore your interests and aspirations and may be your own creation or chosen from a list prepared by the instructors. Meets in 2320 DCL.
Restricted to First Time Freshman students.

Credit Hours: 1 hours
iEFX Projects 2
Meets 19-Sep-11 - 07-Dec-11.
iEFX Projects - Reinforcing the fundamental concepts introduced in ENG100, you will work in small teams on real engineering projects led by experienced Engineering Learning Assistants. You learn problem-solving strategies and build skills in group formation, communication, and teamwork. The subject of the projects will help you explore your interests and aspirations and may be your own creation or chosen from a list prepared by the instructors. Meets in 2320 DCL. Restricted to First Time Freshman students.

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Type</th>
<th>Time</th>
<th>Days</th>
<th>Location</th>
<th>Instructor</th>
</tr>
</thead>
<tbody>
<tr>
<td>56323</td>
<td>Lecture</td>
<td>PR3 03:00 PM - 04:50 PM</td>
<td>MW</td>
<td>ARR - Digital Computer Laboratory</td>
<td>Dragic, P Litchfield, J</td>
</tr>
<tr>
<td>58916</td>
<td>Lecture-Discussion</td>
<td>REN 03:00 PM - 03:50 PM</td>
<td>M</td>
<td>106B6 - Engineering Hall</td>
<td>Litchfield, J</td>
</tr>
</tbody>
</table>

Credit Hours: 1 hours

iEFX Projects 3
Meets 19-Sep-11 - 07-Dec-11.
iEFX Projects - Reinforcing the fundamental concepts introduced in ENG100, you will work in small teams on real engineering projects led by experienced Engineering Learning Assistants. You learn problem-solving strategies and build skills in group formation, communication, and teamwork. The subject of the projects will help you explore your interests and aspirations and may be your own creation or chosen from a list prepared by the instructors. Meets in 2320 DCL. Restricted to First Time Freshman students.

Based on the premise that broadly interdisciplinary knowledge promotes creativity, this course allows you to explore wide ranging topics and then connect your new learning to engineering and the solving of global problems. You will study a few preliminary topics (e.g., in art, science, design, or history) to help establish a renaissance mindset, you will then study one topic of your own choosing in depth, and you will create a plan to continue your development as a renaissance engineer. Restricted to First Time Freshman students.