Computer Science

CS 491  **Seminar in Computer Science**  credit: 0 TO 4 hours.
Seminar course for advanced undergraduate and graduate students. Topics will vary. Approved for S/U grading only. May be repeated to a maximum of 4 hours. May be repeated if topics vary. Prerequisite: As specified for each topic offering, see Schedule or departmental course description.

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<th>CRN</th>
<th>Type</th>
<th>Section</th>
<th>Time</th>
<th>Days</th>
<th>Location</th>
<th>Instructor</th>
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<td>31584</td>
<td>Lecture-Discussion</td>
<td>LP1</td>
<td>ARRANGED -</td>
<td></td>
<td>208 - Meat Science Laboratory</td>
<td>Pitt, L</td>
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Credit Hours: 1 hours
Topic: Squeaky Outreach in Computer Science. Students learn a fun programming language, help elementary, middle school, and teachers in the community. There are two requirements of this course. The first is to learn Squeak-Etoys. The second is a service-learning component.

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<td>Lecture-Discussion</td>
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Credit Hours: 2 hours
Topic: Squeaky Outreach in Computer Science. Students learn a fun programming language, help elementary, middle school, and teachers in the community. There are two requirements of this course. The first is to learn Squeak-Etoys. The second is a service-learning component.