Computer Science

CS 425  Distributed Systems  credit: 3 hours.

(CS 328) Covers topics needed for a basic understanding of distributed computer systems: Protocols, specification techniques, global states and their determination, reliable broadcast, transactions and commitment, security, and real-time systems. Same as CSE 424 and ECE 428. Prerequisite: CS 423 or consent of instructor.

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<td>Lecture-Discussion</td>
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<td>1310 - Digital Computer Laboratory</td>
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